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# **RESEARCH ARTICLE**

## AN INTUITIONISTIC FUZZY CRITICAL PATH PROBLEM USING RANKING METHOD

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#### **ARTICLE INFO**

#### ABSTRACT

In this paper, an algorithm is presented to perform critical path analysis in an intuitionistic fuzzy environment. Here, the arc lengths are assigned triangular intuitionistic fuzzy numbers. Ranking procedures are applied on intuitionistic fuzzy numbers to find the critical path and an illustrative example is given to demonstrate the proposed method.

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#### Key words:

Critical Path Method (CPM), Triangular Intuitionistic Fuzzy Number (TrIFN), Ranking method, project network.

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## INTRODUCTION

Network diagram plays a vital role to determine project completion time. Normally, a project will consists of a number of activities and some activities can be started only after finishing some other activities. There may be activities which are independent of some activities. Here, a new approach to find critical path is introduced. The base idea behind this method is the concept of using TrIFN in imprecise conditions. Fuzzy set was introduced by Zadeh in 1965. Ross has published an interesting book of fuzzy set theory and its applications in engineering. Several papers also published on applications of fuzzy sets in engineering. De and Amita Bhinchar [2010] developed an algorithm based on ranking method. In this paper, we present a method for finding critical path in an intuitionistic fuzzy project network. This paper is organized as follows. In section 2, some elementary concept and definitions are given. The procedure for finding CPM using TrIFN derived in section 3. An illustrative example is provided in section 4 to check the feasibility of the method. The last section draws some concluding remarks.

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### Prerequisites

**Intuitionistic Fuzzy Set:** An Intuitionistic fuzzy set  $\widetilde{A}^{1}$  in X is given by a set of ordered triples:  $\widetilde{A}^{-1} = \{(x, \mu_{\widetilde{A}^{1}}(x), v_{\widetilde{A}^{1}}(x)) | x \in X\}$ , where  $\mu_{\widetilde{A}^{1}}, v_{\widetilde{A}^{1}} : X \to [0,1]$  are functions such that  $0 \leq \mu_{\widetilde{A}^{1}}(x) + v_{\widetilde{A}^{1}}(x) \leq 1$  for all  $x \in X$ . For each x the numbers  $\mu_{\widetilde{A}^{1}}(x)$  and  $v_{\widetilde{A}^{1}}(x)$  represent the degree of membership and degree of non-membership of the element  $x \in X$  to  $A \subset X$ , respectively.

## Intuitionistic Fuzzy Number (IFN)

An intuitionistic fuzzy subset  $\widetilde{A}^{1} = \{(x, \mu_{\widetilde{A}^{1}}(x), v_{\widetilde{A}^{1}}(x)) | x \in X\}$ , of real line R is called an Intuitionistic Fuzzy Number (IFN) if the following holds:

- (i) There exists  $m \in \mathbb{R}$ ,  $\mu_{\tilde{a}^1}(m) = 1$  and  $v_{\tilde{a}^1}(m) = 0$
- (ii)  $\mu_A$  is a continuous mapping from R to the closed interval [0,1] and for all  $x \in R$ , the relation  $0 \le \mu_{\overline{\lambda}^1}(x) + \nu_{\overline{\lambda}^1}(x) \le 1$  holds.

The membership and non-membership function of  $\widetilde{A}^{1}$  is of the following form:

$$\mu_{\widetilde{A}^{1}}(x) = \begin{cases} 0, -\infty < x \le m - \alpha \\ f_{1}(x), x \in [m - \alpha, m] \\ 1, x = m \\ h_{1}(x), x \in [m, m + \beta] \\ 0, m + \beta \le x < \infty \end{cases}$$

where  $f_l(\boldsymbol{x})$  and  $h_l(\boldsymbol{x})$  are strictly increasing and decreasing function

$$\begin{bmatrix} m - \alpha, m \end{bmatrix} and \begin{bmatrix} m, m + \beta \end{bmatrix} \text{ respectively.}$$

$$v_{\vec{A}^{1}}(x) = \begin{cases} 1, -\infty < x \le m - \alpha^{1} \\ f_{2}(x), x \in [m - \alpha^{1}, m]; 0 \le f_{1}(x) + f_{2}(x) \le 1 \\ 0, x = m \\ h_{12}(x), x \in [m, m + \beta^{1}]; 0 \le h_{1}(x) + h_{2}(x) \le 1 \\ 0, m + \beta^{1} \le x < \infty \end{cases}$$

Here m is the mean value of  $\widetilde{A}^{1} \cdot \alpha, \beta$  are called left and right spreads of membership function  $\mu_{\widetilde{A}^{1}}(x)$  respectively.  $\alpha^{1}, \beta^{1}$  represents left and right spreads of non membership function  $v_{\widetilde{A}^{1}}(x)$  respectively.

#### **Triangular Intuitionistic Fuzzy Number (TrIFN)**

A (TIFN)  $\widetilde{A}^{1_1}$  is an intuitionistic fuzzy set in R with the following  $\mu_{\widetilde{a}^1}(x)$  and  $v_{\widetilde{a}^1}(x)$ 

$$\mu_{\overline{A}^{1}}(x) = \begin{cases} \frac{x - a_{1}}{a_{2} - a_{1}}, a_{1} \le x \le a_{2} \\ \frac{a_{3} - x}{a_{3} - a_{2}}, a_{2} \le x \le a_{3} \\ 0, otherwise \end{cases}$$

$$v_{\overline{A}^{1}}(x) = \begin{cases} \frac{a_{2} - x}{a_{2} - a_{1}^{-1}}, a_{1}^{-1} \le x \le a_{2} \\ \frac{x - a_{2}}{a_{3}^{-1} - a_{2}}, a_{2} \le x \le a_{3}^{-1} \\ 1, otherwise \end{cases}$$

where  $a_1^{1} \le a_1 \le a_2 \le a_3 \le a_3^{1}$  and  $\mu_{\widetilde{A}^{1}}(x) + \nu_{\widetilde{A}^{1}}(x) \le 1$ 

#### **Arithmetic Operations of two TrIFNs**

The additions of two TrIFN are as follows.

For two triangular intuitionistic fuzzy numbers

$$A = \left( \left\langle a_1, b_1, c_1 \right\rangle \colon \mu_A, \left\langle e_1, f_1, g_1 \right\rangle \colon \gamma_A \right) \text{ and } B = \left( \left\langle a_2, b_2, c_2 \right\rangle \colon \mu_B, \left\langle e_2, f_2, g_2 \right\rangle \colon \gamma_B \right) \text{ with } \mu_A \neq \mu_B \text{ and } \gamma_A \neq \gamma_B \text{ , define}$$

A+B =

$$(\langle a_1 + a_2, b_1 + b_2, c_1 + c_2 \rangle : Min(\mu_A, \mu_B), \langle e_1 + e_2, f_1 + f_2, g_1 + g_2 \rangle : Max(\gamma_A, \gamma_B))$$

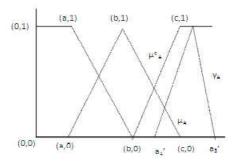


Figure 1 Triangular Intuitionstic fuzzy number

#### Forward pass calculations

Forward pass calculations are employed to calculate the Triangular Intuitionistic

Earliest Start TrIFES<sub>i</sub> in the project network.

 $TrIFES_i = Max \{TrIFES_i \oplus TrIFt_{ij}\}, i = number of preceding nodes.$ 

$$TrIFES_1 = TrIFLF_1 = 0$$

Triangular Intuitionistic Fuzzy Earliest Finish TrIFEF in the project network.

 $TrIFEF_i = TrIFES_i \oplus Fuzzy$  activity time

#### **Backward pass calculations**

Backward pass calculations are employed to calculate the Triangular Intuitionistic Fuzzy

Latest Finish TrIFES<sub>i</sub> in the project network.

 $TrIFLF_i = Min \{TrIFLF_j \Theta TrIFt_{ij}\}, j = number of succeeding nodes.$ 

 $TrIFLF_n = TrIFES_n$ 

Triangular Intuitionistic Fuzzy Latest Start TrIFEF in the project network.

TrIFLS = TrIFLF  $\Theta$  Fuzzy activity time

## Triangular Intuitionistic Fuzzy Total Float (TrIFTF)

$$TrIFTF = TrIFLF - TrIFEF$$
 (or)  $TrIFTF = TrIFLS - TrIFES$ 

#### Mean and Centroid Index

TrIFN<sub>mean</sub> = 
$$\frac{A + 2C - B}{2}$$
, TrIFN<sub>centroid</sub> =  $\frac{A + 3C - B}{3}$ 

Where  $A = a_1 + a_2$ ;  $B = a_2 + b_2$ ;  $C = a_3 + b_3$ 

## **Ranking Function**

A ranking function  $\mathfrak{R}: F(R) \to R$ , where F(R) is the set of all fuzzy numbers defined on set of real numbers, maps each fuzzy number into a real number. Let A and B be the two TrIFN, then

$$\begin{array}{lll} \text{(i)}\widetilde{A} &> \widetilde{B} \text{ if } \Re\left(\widetilde{A}\right) > \Re\left(\widetilde{B}\right) \\ \text{(ii)}\widetilde{A} &< \widetilde{B} \text{ if } \Re\left(\widetilde{A}\right) < \Re\left(\widetilde{B}\right) \\ \text{(iii)}\widetilde{A} &= \widetilde{B} \text{ if } \Re\left(\widetilde{A}\right) = \Re\left(\widetilde{B}\right) \\ \end{array}$$

For a TrIFN  $A = (\langle a_1, b_1, c_1 \rangle, \langle a_2, b_2, c_2 \rangle)$ , Ranking function is given by  $R(A) = a_1 - \frac{1}{4}(b_1 - c_1) + a_2 - \frac{1}{4}(b_2 - c_2)$ 

#### Notations

TrIFES <sub>i</sub>	:	Triangular Intuitionistic Fuzzy Earliest Start
TrIFt <sub>ij</sub>	:	Triangular Intuitionistic Fuzzy activity time
5		of nodes i and j
TrIFLS	:	Triangular Intuitionistic Fuzzy Latest Start
TrIFLF	:	Triangular Intuitionistic Fuzzy Latest Finish
TrIFEF	:	Triangular Intuitionistic Fuzzy Earliest Finish
TrIFCP	:	Triangular Intuitionistic Fuzzy Completion
		time of Path

#### Procedure

- **Step 1:** Construct a network G(V,E) where V is the set of vertices and E is the set of edges. Arc lengths or edges are taken as TrIFN.
- Step 2 : Calculate Triangular Intuitionistic Fuzzy Earliest Start TrIFES according to (2.5)
- Step 3 : Calculate Triangular Intuitionistic Fuzzy Latest Finish TrIFLF according to (2.6)
- **Step 4 :** Calculate Triangular Intuitionistic Fuzzy Total Float TrIFTF according to (2.7)
- Step 5 : Find all the possible paths and calculate TrIFCP in a project network
- **Step 6:** Find the ranking value of of  $TrIFCP(P_i)$ , i = 1,2,3,4 and compute the critical path.

#### Numerical Example

## Intuitionistic Fuzzy Project Network

#### Step 1:

Table 1. Activities and their Intuitionistic Fuzzy durations

Activity	Intuitionistic Fuzzy Activity Time
1-2	$(\langle 2,3,4\rangle,\langle 5,6,7\rangle)$
1-3	$(\langle 4,5,6\rangle,\langle 7,8,9\rangle)$
1-4	$(\langle 10, 11, 12 \rangle, \langle 13, 14, 15 \rangle)$
2-5	$(\langle 3,5,6\rangle,\langle 8,9,10\rangle)$
3-5	$(\langle 2,5,7\rangle,\langle 6,7,8\rangle)$
3-6	$(\langle 3,4,5\rangle,\langle 5,7,9\rangle)$
4-6	((12,13,14),(15,16,17))
5-7	$(\langle 6,7,8\rangle,\langle 9,10,11\rangle)$
6-7	$(\langle 7, 8, 9 \rangle, \langle 10, 11, 12 \rangle)$

## Step 2: To calculate TrIFES

Set TrIFES<sub>1</sub> =  $(\langle 0,0,0 \rangle, \langle 0,0,0 \rangle)$ Calculate TrIFES<sub>j</sub>, j = 2,3,4,5,6,7 by using (2.5) *TrIFES*<sub>2</sub> =  $(\langle 2,3,4 \rangle, \langle 5,6,7 \rangle)$ , *TrIFES*<sub>3</sub> =  $(\langle 4,5,6 \rangle, \langle 7,8,9 \rangle)$ ; *TrIFES*<sub>4</sub> =  $(\langle 10,11,12 \rangle, \langle 13,14,15 \rangle)$ *TrIFES*<sub>5</sub> =  $(\langle 6,10,13 \rangle, \langle 13,15,17 \rangle)$ ; *TrIFES*<sub>6</sub> =  $(\langle 22,24,26 \rangle, \langle 28,30,32, \rangle)$ ; *TrIFES*<sub>7</sub> =  $(\langle 29,32,35 \rangle, \langle 38,41,44 \rangle)$ 

## Step 3: To calculate TrIFLF

Set TrIFLF<sub>7</sub> = TrIFES<sub>7</sub> Calculate TrIFLF<sub>j</sub>, j = 6,5,4,3,2,1 by using (2.6) *TrIFLF*<sub>6</sub> = ( $\langle 22,24,26 \rangle, \langle 28,30,32 \rangle$ ),*TrIFLF*<sub>5</sub> = ( $\langle 23,25,27 \rangle, \langle 29,31,33 \rangle$ ), *TrIFLF*<sub>4</sub> = ( $\langle 10,11,12 \rangle, \langle 13,14,15 \rangle$ ) *TrIFLF*<sub>3</sub> = ( $\langle 19,20,21 \rangle, \langle 23,23,23 \rangle$ ); *TrIFES*<sub>2</sub> = ( $\langle 20,20,22 \rangle, \langle 21,22,23, \rangle$ ); *TrIFES*<sub>1</sub> = ( $\langle 0,0,0 \rangle, \langle 0,0,0 \rangle$ )

## Step 4: To calculate TrIFTF

$$\begin{split} &TrIFTF_{12} = (\langle 18, 17, 18 \rangle, \langle 16, 16, 16 \rangle); TrIFFT_{13} = (\langle 15, 15, 15 \rangle, \langle 16, 15, 14 \rangle); \\ &TrIFFT_{14} = (\langle 0, 0, 0 \rangle, \langle 0, 0, 0 \rangle); \\ &TrIFTF_{25} = (\langle 18, 17, 17 \rangle, \langle 16, 16, 16 \rangle); TrIFFT_{35} = (\langle 17, 15, 14 \rangle, \langle 16, 16, 16 \rangle); \\ &TrIFFT_{36} = (\langle 15, 15, 15 \rangle, \langle 16, 15, 14 \rangle); \\ &TrIFTF_{46} = (\langle 0, 0, 0 \rangle, \langle 0, 0, 0 \rangle); TrIFFT_{57} = (\langle 17, 15, 14 \rangle, \langle 16, 16, 16 \rangle); \\ &TrIFFT_{67} = (\langle 0, 0, 0 \rangle, \langle 0, 0, 0 \rangle); \end{split}$$

**Step 5:** Find all the possible paths and calculate TrIFCP in a project network.

 $P = \{ (1,2,5,7), (1,3,5,7), (1,3,6,7), (1,4,6,7) \}$ TrIFCP(P<sub>1</sub>) = ((53,49,50), (48,48,48)), TrIFCP(P<sub>2</sub>) = ((49,45,43), (48,47,46)),

$$TrIFCP(P_3) = (\langle 30, 30, 30 \rangle, \langle 32, 30, 28 \rangle), TrIFCP(P_4) = (\langle 0, 0, 0 \rangle, \langle 0, 0, 0 \rangle), \langle 0, 0, 0 \rangle)$$

## Step 6:

To obtain the critical path using the ranking function (2.9), R[TrIFN(P<sub>1</sub>)] = 101.25; R[TrIFN(P<sub>2</sub>)] = 96.25; R[TrIFN(P<sub>3</sub>)] = 61.5; R[TrIFN(P<sub>4</sub>)] = 0 Since R(P<sub>4</sub>) < R(P<sub>3</sub>) < R(P<sub>2</sub>) < R(P<sub>1</sub>), I ntuitionistic fuzzy critical path is **1-4-6-7** 

Table 2. Results of the network based	on Ranking function
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Paths	TrIFTF	Ranking function based on (2.9)	Rank
$\mathbf{P}_1$	((53,49,50), (48,48,48))	101.25	4
$P_2$	((49,45,43),(48,47,46))	96.25	3
$P_3$	((30,30,30), (32,30,28))	61.5	2
$P_4$	$(\langle 0,0,0\rangle,\langle 0,0,0\rangle)$	0	1

 Table 3. Results of the network based on Mean and Centroid

 Index

Paths	Mean Index	Centroid Index	Rank
P1	100	99.3	4
$P_2$	91.5	90.6	3
P <sub>3</sub>	59	58.6	2
$P_4$	0	0	1

#### Conclusion

In this paper, an algorithm is developed for solving critical path on a network with Intuitionistic fuzzy arc lengths. The proposed method can be used to find critical path of a project network that exists in real life situation. Critical Path Method is commonly used with all forms of projects, including construction, software development, research projects, project development, engineering and plant maintenance. Fuzzy models are more effective in determining the critical path in a real project network.

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